

# FLIPA CLIP ANIMATION



Module II



Course  
Animation



Topic  
History and  
legacy of  
animation



Lesson II

## Activity

- **Short Description:** The students make a small animation, creating an idea of a simple 1 or 2-second loop on Flip A Clip app.
- **Methodology:** Project-based learning
- **Duration:** 1h
- **Difficulty (high - medium - low):** medium
- **Individual / Team:** Individual
- **Classroom / House:** Classroom
- **What do we need to do this activity?**
  - **Hardware** Smartphone
  - **Software** Flip a clip
  - **Other resources.** None

## Description



- **Text description:** Make a small loop animation in flip a clip
- **Illustration:** none

## Instructions

1. Think and design an object that you can animate in flip a clip for 1 or 2 seconds, that will end in the same place where it began.
2. Create one breakdown in the middle.
3. Connect the beginning, middle and the end
4. Export and watch.

## Expected outcomes

Animated loop that help you to understands the creation of animated products.

## DIGICOMP (Competences developed):

**1.1** Browsing, searching and filtering data, information and digital content; **5.2** Identifying needs and technological responses

## ENTRECOMP (Competences developed):

